

# SUMMER WEEK: SAILORS

Session duration: 1 hour

Max. group size: 8-10 students, plus adults

Timings can be flexible, but session start time is between 10:30am and 11am. Please state your preference when booking.

Lunch space can be provided. Accessible toilet available. Please contact us if you have vehicle access requirements.

Sessions in the Painted Hall have access restrictions. Please notify us of access requirements at time of booking at [learning@ornc.org](mailto:learning@ornc.org)

## **Going on a long journey**

A long time ago, sailors would have to pack for very long journeys at sea. What did they pack and what would we pack today?

An interactive session exploring the theme of old and new.

## **Wayfinding**

Sailors would use maps to help them find their way. Today we still use maps on a journey. Find your way around our site using maps. Who can we ask for help?

A practical map reading workshop to explore the site.



## **Sensory Sea Experience**

Life at sea for sailors could be hard work with boats to clean, knots to tie and water all around them!

A sensory story of a typical day at sea.

## **Treasure Jars**

Sailors like to collect items for their journeys to remind them of their travels. Can you select the shells and sea shapes to make your own treasure jar to take home?

A make and take activity on the theme of the sea.

## **Sailor's Last Adventure**

Join our sailor on his last adventure at sea. Who will he meet and what can we learn?

An interactive, multi-sensory story in the Painted Hall.

## **Sensory Backpack**

A self-facilitated activity using our sensory backpack to learn about the Painted Hall.